

## **'Outland . . .' Ottakar's Science Fiction, Fantasy & Horror Newsletter**

*The Trance Warriors, gifted fighters seemingly able to warp time around them to slaughter whole armies in seconds, make up this traditional heroic fantasy of warring Gods and the struggle of Good versus Evil. The writing quality is excellent if not predictable, with bloody action, snappy dialogue and a misfit cast producing the first in a new series I will be following with interest.*

**Dave Chapman, (Editor)**

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*Heroic fantasy is a simple enough formula, but one than seems difficult to pull off judging by many efforts over the years. Largely they try to emulate popular works and usually fall far from what made those originals so memorable. Trance Warriors simply uses the heroic fantasy formula and does it's own thing.*

*Its world is divided between the cults of its 2 Gods, with the greatest fighters - the Trance Warriors - able to seemingly warp time around them to slaughter whole armies in seconds. The evil of the 2 Gods has been banished to the netherealm and his followers seek the 9 shards of his sword to resurrect him. Within this classic struggle of good vs evil, rises a Trance Warrior known as Connor, who is oblivious to his destiny which will tip the balance of the war.*

*Although often predictable, the story is never bogged down in setting, instead incorporating necessary background into it's flowing pace. Bloody action, snappy dialogue and a misfit cast help produce an epic first instalment in an exciting new series.*

**Dave Chapman, (Editor)**